• ARCHITECTURAL FEVER:

- Drill a thin, deep hole in a cement, stone, or plaster wall
- Slide a thermometer into the hole
- Tape a second thermometer outside and perpendicular to the first, flush with the wall surface.
- Check and notate the difference in temperature at regular intervals. (1978)

2. DRAWING: Use both hands simultaneously like the way one plays the piano to create a drawing. (1976)

3. DRAWING: A series of drawings made while holding one's breath until passing out. (1978)

4. XEROX DEATH: Photocopy a sheet of Mylar mirror. (1978)

5. | **SOUND**: In a rainstorm heat a large sheet of steel until it becomes dry and is surrounded by a hissing field of water vapor. (1978)

6.

LIQUID SCREEN FOR BERT BRECHT: Project a Hollywood movie onto an irregular flow of white smoke, electrostatic charged particles, water or opaque liquid so that the screen comes and goes and so does the movie. (1978)

SCULPTURE: Cut apart men's briefcases, wallets, shoes, ties, suits as material for Tatlin-like wall relief. (1979)

8.

VIDEO: A suburban television and radio repair shop as setting for an analysis of media ideology. (1979)

9.

VIDEO: Use a satellite to switch the office view of a corporate building in a developed metropolis with that of a rural image from the developing world. (1979)

10. VIDEO: Make a video of all the times I think or know I was videotaped without permission. Try to restage camera angle and position as accurately as possible. (1979)

T1. STREET POSTER: Make a street poster that is already torn and "de-collaged" so it fits into urban environment unnoticed. (c1980)

12. ACTION: Release live anaconda snakes into the ITT building in New York City, one for every disappeared Chilean after the 1973 Coup (do the

same for Anaconda Copper HQ). (1980)

13.

ACTION: Open numerous one dollar bank accounts at Citibank and give the bank card and pin number away to people living in apartments without heat or water that Citibank (among other banks) have redlined so as not to receive bank loans. People can then use the bank card and pin to sleep in Citibank's 24 hour ATM service centers. (1981)

14. PUBLIC-PRIVATE MONUMENT: Enlarge personal (but social) documents – passports, social security cards, tax returns, w2 forms – to a monumental scale using by printing with enamel on steel. (c1991)

15. SOUND: Design a helpless-sounding computerized human voice as a therapeutic device for people who carry out abuse by telephone. (1979)

16. SOUND: An album of songs whose lyrics are recipes. (1979)

17. SOUND: A radio with only two stations that are tuned to talk shows which switches back and forth between the two at quarter-second intervals. (c1981)

18. ARCHITECTURE: Replace the Formica, vinyl, and steel "service furniture" of a bank or fast food restaurant with animal skins, leaves, mud, branches (possibly relate species to the previous local ecology of the site). (1979)

19. DIGITAL IMAGE: Superimpose all of one's orifices in a single image. (1994)

20. FILM: Animate one-liner jokes from a standard typewriter. (1978)

21. FILM: Collect naïve drawings of a square and animate at 2-3 frames per second. (1978)

22. ACTION: Re-program the automated

arrival-departure signboard at Penn station so that in-between train information it quickly displays (1979):

- conversations from people standing near the board
- sexually explicit dialogue
- excerpts from the Communist Manifesto

23. DIORAMA: Construct a diorama of people making a diorama. (1995)

24. CRYPTO-POLITICAL IMAGE: Produce fake photographs of well known politicians or pop-figures dead. (1994)

25. PERSONAL WORRY PLAQUE: Engrave one week's worth of everyday personal anxieties on a bronze panel in order to "externalize" stress. (c1987)

26. POLITICAL WORRY PLAQUE: Engrave one week's worth of everyday

political anxieties on a bronze panel in order to "externalize" stress. (c1987)

27. SOUND: Conversations with the Piltdown Man. (1994)

28. ART HISTORY INTERVENTION: Describe

the history of art as a naturalhistorical evolution of taxonomic forms using only reproductions in magazines. (1979)

29. AI (BIG BROTHER FORENSICS): Use Artificial Intelligence to recreate the mind of a suspect in order to establish frame of mind in a courtroom. (1994)

30. AI (BIG BUSINESS NICHE MARKETING): Develop an artificial intelligence program duplicating Cole Porter's mind in order to market new songs (1994)

31. SCULPTURE: Recreate **Tatlin's** *Monument to the Third International* using brambles and branches form the woods. (c1985)

32. COUNTERFEIT ART: Invent an artist obsessed with recreating an entire nation's rain forest on miniature scale. (1994)

33. COUNTERFEIT ART: Invent an artist obsessed with exactly reproducing

friend's bookshelves and the books that sit on them. (1994)

34. scenario: An enormous Frank Stella falls and crushes a corporate board meeting. (1994)

35. scenario: Meeting Walter Benjamin in the Pyrenees, September 1940. (c1987)

36. FILM: Schizophrenic child finds love in a dog. (1979)

37. DOCUMENTARY: Make a photographic document of sneaker-tread patterns as these "evolve" over the decades. (1979)

38. ACTION: Develop false identities and ID's for people doing street art to avoid arrest. (1979)

39. DEVICE: Build a soft plastic clock that gradually inflates in size between 9 and 5 each day. (1981)

40. DEVICE: Construct a series of anamorphically distorted classroom blackboards for a "new" pedagogy. (c1993)

41. DEVICE: Produce a series of threedimensional rhetorical devices to insert into public or classroom lectures. (1993)

42. DIGITAL IMAGE: Photoshop a new image of New York's Cityscape with all skyscrapers removed. (c1985)

43. SCULPTURE: Recreate **Duchamp**'s *Bottle Dryer* readymade but use it to "dry out" water soaked, right-wing periodicals such as the New Criterion. (1983)

44. ARCHIVE: Make a list of asymmetrical temporal events related to human morphology, for example, when walking in a straight line behind someone else they can hear you speak, but cannot easily be heard. (1985)

45. SCULPTURE: Re-interpret Walt **Disney**'s dwarf "Grumpy" as classical Roman, Verist-style marble head. (2000)

46. ACTION/DEVICE: Replace corporate logos at street level with more "accurate" versions showing the actual economic policies of the business in developing world, environmental pollution, profits and so forth. (1979)

47. ACTION/DEVICE: Image of a hand blocking a camera that can be inserted over surveillance camera lenses in the streets. (1987)

48. DEVICE: Invent a smoke-able cell phone. (2003)

49. ACTION: Standardize the many art collectives today by making them

each wear a particular set of colored patches stitched onto gray work clothes. (2002)

50. AI: build an Artificial Electronic Art Professor (AEAP) named **Douglass Rain** who reviews and crits student work always passing the Turing Test. (2012)

51. ARCHIVE: Organize a collection of exact copies illustrating the paradox

exact copies illustrating the paradox that a collection of redundant things can have no taxonomic order. (c1985)